

Battle at Big Cedar 2026 Competition

Day 1 Buffalo Ridge 2-Lady Team Shamble, Putting Competition after play tbd

Day 2 Ozark's National 2-Lady Four Ball/individual net skins

Day 3 Payne's Valley 2-Lady Team NET Stableford – Combined score/individual net skins

Two **Casino holes** on BUFFALO RIDGE, OZARK'S NATIONAL AND PAYNE'S VALLEY

Duece Pot – One Deuce pot ON DAY 2 & 3 play for all natural 2's scored.

One **preprinted scorecard** for each team will be provided. EXCHANGE SCORECARDS with the other team and keep a separate master scorecard for all players' scores.

Scoring:

Record the gross score for each player on each hole.

For pace of play you must pick up! The only exception is you may continue to putt if you have strokes on that hole.

When you pick up before holing out, record what you think you would have received along with an "X" in the box for that hole. Golf Genius will convert scoring as well Skins.

Each Foursome - IMMEDIATELY after the round **REPORT TO THE SCORERS TABLE** to compare hole by hole scoring and attest scorecard with two (2) signatures. Only the preprinted scorecard will be accepted for official scoring for each team. Please do not go to your car first!

Flights, Pairings and Tee Boxes:

- Teams are divided into 2 flights of 11 teams in each flight
- 10 Stroke differential between players which could place players from different flights into a higher or lower team flight
- Team handicaps will be determined by using 85% of each player's handicap
- Individual players are divided into 2 flights which are used for SKINS only
- **Skins competitions are only on Day 2 & 3**

All Flights will play from the following tee boxes-

Buffalo Ridge - Combo red/white tees - Rating/Slope 71.5/125 yardage 5367

Casino Hole #7, #11

Ozark's National – Combo red/white tees-Rating/Slope 71.6/123 yardage 5407

Casino Hole #8, #12

Payne's Valley - Combo red/white tees - Rating/Slope 72.0/123 yardage 5414

Casino Hole #2, #19

DO NOT POST YOUR SCORES!

FIRST ROUND

Thursday, April 09, 2026– Buffalo Ridge

NOTICE TO PLAYERS

The Rules of Golf as approved by the United States Golf Association govern play. In addition, the BATTLE AT BIG CEDAR Terms of the Competition, and the Local Rules on the Buffalo Ridge scorecard is automatically in effect for this event.

FLIGHT 1 & 2 PLAYERS: All play will be from the Combo red/white tees - Rating/Slope 71.5/125 yardage 5367

Format: Shamble

- *No Individual Skins or Deuce pot today*
- *Casino Holes: #7 & #11*

SHAMBLE RULES

1. **Shamble Format** - Each player plays from their teeing area on each hole. After each player tees off, they deem which ball of the side is in the best strategic position to the hole. From that position, each player plays from that spot (see rule 4 below) with their OWN ball until the ball is holed. The Format is repeated to start each hole.

2. **Team Handicap** - Scoring Each team will receive one team scorecard. When scoring, only record each player's GROSS score on the scorecard for each hole. Each team's gross and net score for the round will be calculated by The Battle at Big Cedar tournament.

The team's net score will be obtained by using 85% of each player's handicap.

3. **Tee Shots** -A minimum of SIX (6) tee shots per each player must used. Par 3's tee shots also count.

4. **Selected Shot** - Other than Putting Green. After the position to the hole has been selected, each team member may place his or her ball within one club-length of the selected shot but no nearer the hole on any part of the course other than the putting green. But, If the shot selected lies in a penalty area or bunker, both balls must be played within that area of the course.

5. Placing the Ball - General Area. A team member may improve her lie by placing either ball within one club length of the reference point (Spot of the selected ball). The ball is in play when the player has placed the ball and it is at rest. Once the ball has been placed, it may not be re-marked and placed again.

6. Placing the Ball - Bunker & Penalty Areas. When playing from the bunker, or penalty area, the ball must stay within that area of the course. When playing from a bunker, the bunker may be smoothed or raked prior to a ball being placed. Any team member may smooth or rake the bunker.

7. Placing the Ball - Putting Green. A team member may improve her lie by placing the ball within one putter head length from the mark, no closer to the hole. A ball marker may be left in place to mark the spot of the original ball on the putting green during the stroke.

8. Standing on an Extension of Line of Play - Team members MAY NOT stand behind a player, on an extension of his or her line of play, while the player is making a stroke.

9. The Battle at Big Cedar does not play preferred lies.

SECOND ROUND

Friday, April 10, 2026

Ozarks National

NOTICE TO PLAYERS

The Rules of Golf as approved by the United States Golf Association govern play. In addition, the BATTLE AT BIG CEDAR/SUKIYAKI OPEN Terms of the Competition, and the Local Rules on the ***Ozarks National scorecard*** is automatically in effect for this event.

Format: 18-hole Four-Ball Stroke Play (Net)

- *Individual NET skins (Flights 1 & 2)*
- *Deuce Pot*
- *Casino Holes #8 & #12*

FLIGHT 1 & 2 PLAYERS All play will be from the Red/White Combo TEE MARKERS -

Rating/Slope 71.6/123yardage 5407

Teams may include one player from each flight

Team Handicap - Scoring Each team will receive one team scorecard. When scoring, only record each player's GROSS score on the scorecard for each hole. Each team's gross and net score for the round will be calculated by The Battle at Big Cedar tournament.

The team's net score will be obtained by using 85% of each player's handicap.

FINAL ROUND

Payne's Valley - Saturday, April 11, 2026

NOTICE TO PLAYERS

The Rules of Golf as approved by the United States Golf Association govern play. In addition, the BATTLE AT BIG CEDAR/SUKIYAKI OPEN Terms of the Competition, and the Local Rules on the **Payne's Valley scorecard** is automatically in effect for this event.

Format: 18-hole Stableford (Combined team Net)

FLIGHT 1 & 2 PLAYERS: All play will be from the WHITE/RED Combo Tees - Rating/Slope 72.0/123 yardage 5414

Teams may include one player from each flight

Format: Stableford Scoring

Points for hole played in (Gross and Net)

- Net/Gross Double Bogey or more: 0.
- Net/Gross Bogey: 1
- Net/Gross Par: 2
- Net/Gross Birdie: 3
- Net/Gross Eagle: 4
- Net/Gross Double Eagle: 5

- *Individual NET skins (Flights 1 & 2)*
- *Deuce Pot*
- *Casino Holes #2 & #19*

Playing Rules for all days of competition

The use of USGA Rules of Golf are in effect unless otherwise noted.

Must adhere to the **local course rules on the back of scorecard**

Fairway divot rule: Free relief 6", no closer to the hole, if ball lands in a fairway divot otherwise play the ball as it lies.

There are no Big Cedar Caddy "gimmies"

For pace of play you must consider to pick up if you are putting for more than a NET double bogie on any hole.

Scoring: Record the GROSS SCORE for each player only.

Playing Two Balls When Uncertain What To Do:

A player in doubt as to her rights under the Rules or how to proceed may play a second ball under rule 20.1c(3). Announce your intention to do so and which ball will be scored if the rules allow before playing either ball. Notify the committee you played two balls upon completion of the round prior to turning in the card.

EACH FOURSOME MUST come to the scorer's table to attest scores and review any rules questions or disputes that arise during the round. Official scoring will be done via Golf Genius after the completion of play each day.

Dress Code: Players must adhere to the BATTLE AT BIG CEDAR/SUKIYAKI OPEN and host club dress code policy (NO DENIM).

Music Not Allowed: Prohibited use of Audio Equipment. Competition does not allow the playing of music or any other prerecorded programs either through an amplified speaker or personal headphones or other listening devices.

Sukiyaki Tournament & Rules Committee:

Dino Landino and Sheila Locke 206.351.8622