

BATTLE AT BANDON

EVENT DETAILS

RULES

One **preprinted scorecard** for each team will be provided.

EXCHANGE SCORECARDS with the other team. Keep a separate master scorecard for all players scores.

Each Foursome. IMMEDIATELY after the round **REPORT TO THE SCORERS TABLE** to compare hole by hole scoring and attest scorecard with two (2) signatures. Only the preprinted scorecard will be accepted for official scoring for the entire foursome. Please do not go to your car first!

FLIGHTS, PAIRING AND TEE BOX

Teams are divided into 2 flights of 9 teams in each flight

10 Stroke differential between players.

Team handicaps will be determined by using 85% of each player's handicap

Individual players are divided into 3 flights which are used for SKINS only

Skins competitions are only on Day 2 & 3

Flights will play from the following tee boxes

Sheep Ranch	All flights Orange Tee
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Pacific Dunes	All flights Orange Tee
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Bandon Dunes	All flights Orange Tee
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DAILY COMPETITION

Day 1	Saturday, April 26th	Shamble
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Day 2	Sunday, April 27th	Four-Ball (best ball)
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Day 3	Monday, April 28th	2-Lady Stableford (combined)
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Daily Team Payouts: Each day Gross & Net flights | Flight 1 | Flight 2

Skins (Net): Individual net skins on Day 2 and 3 by flights | Flight 1 | Flight 2 | Flight 3

Casino Hole: Each day, TWO of the Par 3's will have a 15' string placed near the marker card. If your ball is within the string, write your name on the board. \$50.00 will be split with every name inside the 15' string (entire field)

Hole-in-one bonus: Each day there will be a \$100.00 cash bonus for an ace made on a par 3.

Deuce Pot: ANY natural 2 on ANY hole, shares, or wins the daily pot. (\$72.00-Entire field)

SCORING

Record the gross score for each player on each hole.

For pace of play you must pick up if you are putting for more than a NET double bogie on any hole and/or if your partner's score is already the best (net) team score. When you pick up before holing out, record what you think you would have received along with an "X" in the box for that hole. Golf Genius will convert scoring as well as Skins.

Do not post your own scores into GHIN. Committee will post each round.

EACH FOURSOME MUST come to the scorer's table to attest scores and review any rules issues that arose during play.

PLAYING RULES

The use of USGA Rules of Golf are in effect unless otherwise noted.

Must adhere to the local course rules on the back of scorecard

Fairway divot rule: Free relief 6", no closer to the hole, if ball lands in a fairway divot otherwise play the ball as it lies.

For pace of play you must keep up with the group ahead of you.

Any rules questions or disputes that arise during the round must be referred to the committee prior to turning in your scorecard.

If you hire a caddy, the local Bandon Caddy rules do not apply. Caddies will be briefed about our rules and should not be encouraging gimmes, improving lies on the course or anything that could be deemed as a breach of tournament rules.

A player in doubt as to her rights under the Rules or how to proceed may play a second ball under rule 20.1c(3). Announce your intention to do so and which ball will be scored if the rules allow before playing either ball. Notify the committee you played two balls upon completion of the round prior to turning in the card.

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A player in doubt as to her rights under the Rules or how to proceed may play a second ball under rule 20.1c(3). Announce your intention to do so and which ball will be scored if the rules allow before playing either ball. Notify the committee you played two balls upon completion of the round prior to turning in the card.

SATURDAY, APRIL 26TH - SHEEP RANCH

The Rules of Golf as approved by the United States Golf Association govern play.

All FLIGHTS: All play will be from the ORANGE SHEEP RANCH TEE MARKERS

FORMAT: SHAMBLE - NO INDIVIDUAL SKINS TODAY

CASINO: HOLES 5 & 16

SHAMBLE RULES

- Shamble Format - Each player plays from their teeing area on each hole. After each player tees off, they deem which ball of the side is in the best strategical position to the hole. From that position, each player plays from that spot (see rule 4 below) with their OWN ball until the ball is holed. The Format is repeated to start each hole.
- Tee Shots - Each player must use at least 6 tee shots, par 3's count.
- Selected Shot - Other than Putting Green. After the position to the hole has been selected, each team member may place his or her ball within one club-length of the selected shot but no nearer the hole on any part of the course other than the putting green. But, If the shot selected lies in a penalty area or bunker, both balls must be played within that area of the course.
- Placing the Ball - General Area: A team member may improve her lie by placing either ball within one club length of the reference point (Spot of the selected ball). The ball is in play when the player has placed the ball and it is at rest. Once the ball has been placed, it may not be re-marked and placed again.
- Placing the Ball - Bunker & Penalty Areas: When playing from the bunker, or penalty area, the ball must stay within that area of the course. When playing from a bunker, the bunker may be smoothed or raked prior to a ball being placed. Any team member may smooth or rake the bunker.
- Placing the Ball - Putting Green: A team member may improve her lie by placing the ball within one putter head length from the mark, no closer to the hole. A ball marker may be left in place to mark the spot of the original ball on the putting green during the stroke.
- Standing on an Extension of Line of Play - Team members MAY NOT stand behind a player, on an extension of his or her line of play, while the player is making a stroke.
- Preferred Lies - The Battle at Bandon does NOT play preferred lies.

PLAYING RULES

- The use of USGA Rules of Golf are in effect unless otherwise noted.
- Must adhere to the local course rules on the back of scorecard
- Fairway divot rule - Free relief 6", no closer to the hole, if ball lands in a fairway divot otherwise play the ball as it lies.
- There are no Bandon Dunes Caddy "gimmies"
- For pace of play you must pick up if you are putting for more than a NET double bogie on any hole.
- Scoring: Record the GROSS SCORE for each player only.
- A player in doubt as to her rights under the Rules or how to proceed may play a second ball under rule 20.1c(3). Announce your intention to do so and which ball will be scored if the rules allow before playing either ball. Notify the committee you played two balls upon completion of the round prior to turning in the card.
- **EACH FOURSOME MUST** come to the scorer's table to attest scores and review any rules questions or disputes that arise during the round. Official scoring will be done via Golf Genius after the completion of play each day.

Dress Code: Players must adhere to the BATTLE AT BANDON/SUKIYAKI OPEN and host club dress code policy (NO DENIM).

Music Not Allowed: Prohibited use of Audio Equipment. Competition does not allow the playing of music or any other prerecorded programs either through an amplified speaker or personal headphones or other listening devices.

SUKIYAKI TOURNAMENT & RULES COMMITTEE

Dino Landino and Sheila Locke

SUNDAY, APRIL 27TH - PACIFIC DUNES

The Rules of Golf as approved by the United States Golf Association and The R&A govern play.

PLAYERS IN ALL FLIGHTS: All play will be from the ORANGE PACIFIC DUNES TEE MARKERS

FORMAT: 18-HOLE FOUR-BALL (NET) - INDIVIDUAL NET SKINS (3 FLIGHTS)

CASINO: HOLE 5 & 17

FOUR-BALL RULES

- Each player plays their own ball from their teeing area until holed.

PLAYING RULES

- The use of USGA Rules of Golf are in effect unless otherwise noted.
- Must adhere to the local course rules on the back of scorecard
- Fairway divot rule: Free relief 6", no closer to the hole, if ball lands in a fairway divot otherwise play the ball as it lies.
- There are no Bandon Dunes Caddy "gimmies"
- For pace of play you must pick up if you are putting for more than a NET double bogie on any hole.
- Scoring: Record the GROSS SCORE for each player only.
- Standing on an Extension of Line of Play - Team members MAY NOT stand behind a player, on an extension of his or her line of play, while the player is making a stroke.
- Preferred Lies - The Battle at Bandon does NOT play preferred lies.
- A player in doubt as to her rights under the Rules or how to proceed may play a second ball under rule 20.1c(3). Announce your intention to do so and which ball will be scored if the rules allow before playing either ball. Notify the committee you played two balls upon completion of the round prior to turning in the card.
- **EACH FOURSOME MUST** come to the scorer's table to attest scores and review any rules questions or disputes that arise during the round. Official scoring will be done via Golf Genius after the completion of play each day.

Dress Code: Players must adhere to the BATTLE AT BANDON/SUKIYAKI OPEN and host club dress code policy (NO DENIM).

Music Not Allowed - Prohibited use of Audio Equipment. Competition does not allow the playing of music or any other prerecorded programs either through an amplified speaker or personal headphones or other listening devices.

SUKIYAKI TOURNAMENT & RULES COMMITTEE

Dino Landino and Sheila Locke

MONDAY, APRIL 28TH - BANDON DUNES

The Rules of Golf as approved by the United States Golf Association govern play.

PLAYERS IN ALL FLIGHTS: All play will be from the ORANGE BANDON DUNES TEE MARKERS

FORMAT: STABLEFORD SCORING - INDIVIDUAL NET SKINS (3 FLIGHTS)

CASINO: HOLE 6 & 12

STABLEFORD RULES

- Each player plays their own ball from their teeing area until holed.

PLAYING RULES

- The use of USGA Rules of Golf are in effect unless otherwise noted.
- Must adhere to the local course rules on the back of scorecard
- Fairway divot rule: Free relief 6", no closer to the hole, if ball lands in a fairway divot otherwise play the ball as it lies.
- There are no Bandon Dunes Caddy "gimmies"
- For pace of play you must pick up if you are putting for more than a NET double bogie on any hole.
- Scoring: Record the GROSS SCORE for each player only.

STABLEFORD POINTS

Double Bogey or more	0
Bogey	1
Par	2
Birdie	3
Eagle	4
Double Eagle	5

- Standing on an Extension of Line of Play - Team members MAY NOT stand behind a player, on an extension of his or her line of play, while the player is making a stroke.
- Preferred Lies - The Battle at Bandon does NOT play preferred lies.
- **EACH FOURSOME MUST** come to the scorer's table to attest scores and review any rules questions or disputes that arise during the round. Official scoring will be done via Golf Genius after the completion of play each day.

Dress Code: Players must adhere to the BATTLE AT BANDON/SUKIYAKI OPEN and host club dress code policy (NO DENIM).

Music Not Allowed - Prohibited use of Audio Equipment. Competition does not allow the playing of music or any other prerecorded programs either through an amplified speaker or personal headphones or other listening devices.

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